

JURANGO

Casting Call



Goblin Guard 1

Instructions:

- **DO NOT SHARE THIS DOCUMENT WITH ANYONE.** The screenplay is still in draft and will change before Season 1 recordings begin this Fall.
- Your character's lines for the audition are highlighted in yellow.
- Bring your imagination to the performances. Use the character's backstory below and their appearance to bring the character's voice to life as you envision them.
- Email the resulting audio file to me: jdhart.author@gmail.com.
- Don't forget that you can submit recordings for as many characters as you wish.
- Email me (Jim Hart) with your questions and comments, and I'll get back to you as soon as possible: jdhart.author@gmail.com
- **The deadline for submitting your audio recordings is September 3rd!**

Character's Backstory:

Goblin Guard 1 is not the brightest bulb in the box. And it is for this reason that he is assigned the simplest tasks: like guarding Grock's dungeon, which is empty nearly all the time. Even then, he gets things wrong.

NOTE: While the audition is in English, the final recording will be done in Goblin language. Phonetics will be provided to help prepare for the lines.

Total # of Scenes: 1

Total # of Lines: 3

Audition Script:

Setting:

Goblin Guard 1 & 2 are watching over the lower level of Grock's dungeon. Meanwhile, in the only occupied cell of the dungeon, Erik projects his spirit astrally.

(Scene begins ...)

Translucent Erik steps to the far end of the hall where two goblins stand near the door leaning against the wall. He tilts forward and whispers something in GOBLIN GUARD 1's ear. Nothing happens. Translucent Erik purses his lips, leans closer, and whispers again, longer.

Goblin Guard 1's eyes turn to study the dark hall ahead. He sluggishly pushes away from the wall.

GOBLIN GUARD 2

In Goblin: Sia es zag vilori?
("Where are you going?")

GOBLIN GUARD 1

In Goblin: Asaki gasti ielai. ("To
check on our guests.")

GOBLIN GUARD 2

In Goblin: Zag arei? Atar atitan e
muni vilori novi low doma. ("You
sure? There is a lot of rattling
and moaning coming from down
there.")

Goblin Guard 2 chuckles lightly.

GOBLIN GUARD 2

In Goblin: Zag sumi visi festi zag
valira evisi. ("You might see
something you cannot unsee.")

Goblin Guard 1 looks puzzled as he considers the other guard's warning.

GOBLIN GUARD 1

In Goblin: Thar felti chicha.
Festi es lira emrai. ("Just a
nagging feeling. Something is not
right.")

GOBLIN GUARD 2

(blasé)

In Goblin: Valian, es zig vel eva.
Atomi es vilori edoma; zag va lira
vena esiri asat novi sihri zaga
kiel Sahre domari. ("Well, be
quick about it. Relief is coming
soon; you do not want to be away
from your post when Sarge
arrives.")

Goblin Guard 1 snaps a nod and patters up the hall.
Translucent Erik walks beside him, still whispering softly.
The guard looks more and more troubled as he cautiously
nears the door.

(Scene cut; after Goblin Guard 1 returns ...)

GOBLIN GUARD 2

In Goblin: Zonini chai?
("Everything okay?")

Goblin Guard 1 wrinkles his bulbous snout.

GOBLIN GUARD 1

In Goblin: Eva es doma. Iela novi
ono tal es blavi kiel iela va lira
vaun esiri azari zirae humani
zumbi e shaki. ("It is now. I for
one will be glad when I don't have
to be around these irksome, smelly
humans.")

(Scene continues ...)